

The Players Convenor is the person who coordinates the assessment and allocation of players to teams in accordance to assessment criteria.

Responsible to

The Players Convenor is directly responsible to the President of Ignite Netball Club but also supports Team Coaches and the broader Club members.

Responsibilities and Duties

The Players Convenor should:

- Adhere to the Ignite Netball Club Volunteer Code of Conduct and Child Protection Policy, and provide an up to date Working With Children Check to the Club as outlined in the Child Protection Policy;
- Coordinate the 'membership' of the Grading Committee for each season (predominantly but not exclusively members of the Committee) ensuring that together they have an overall understanding of all teams;
- Oversee the Grading Committee with the assessment of players across the whole club regarding skills, grading, player ranking and ultimately recommended team allocations;
- Coordinate individual players assessment through new players enquiries referred by Registrar throughout the season;
- Maintain a register of inter-team fill-ins to manage the trigger of players moving up sections;
- Be the key contact for players (and parents) regarding concerns of team fit;
- Liaise with Coaches on all matters relating to player allocations within teams;
- Interact with parents and give feedback on players when requested;
- Attend regular Club meetings and represent the Club at Association Meetings where requested.

Knowledge and Skills Required

Ideally the Team Coach is someone who:

- Can communicate effectively;
- Is well organised and can delegate tasks;
- Can maintain confidentiality on relevant matters;
- Is able to empathise with players and parents;
- Has a good working knowledge of the rules of Netball and skill development.

Estimated Time Commitment Required

The estimated time commitment required as the Players Convenor of Ignite Netball Club is half an hour per week. More time will be required at the beginning and end of each season.

Reviewed Date: May 2018